

Metrics for Benchmarking Computational Workload Reduction

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<https://www.christoph-busch.de/about-talks-slides.html>

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Overview

Agenda

- Problem description
- Techniques for computational workload reduction
- Standardised metrics for identification systems evaluation
- Future - what should be added to ISO/IEC 19795-1
- Conclusion

Problem Description

Diversity of Applications

Biometric applications (as defined in ISO/IEC 2382-37)

- **Verification:**

*process of confirming a biometric **claim** through **biometric comparison***

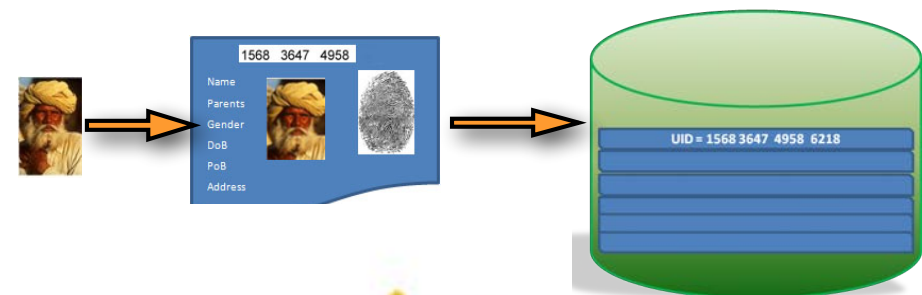
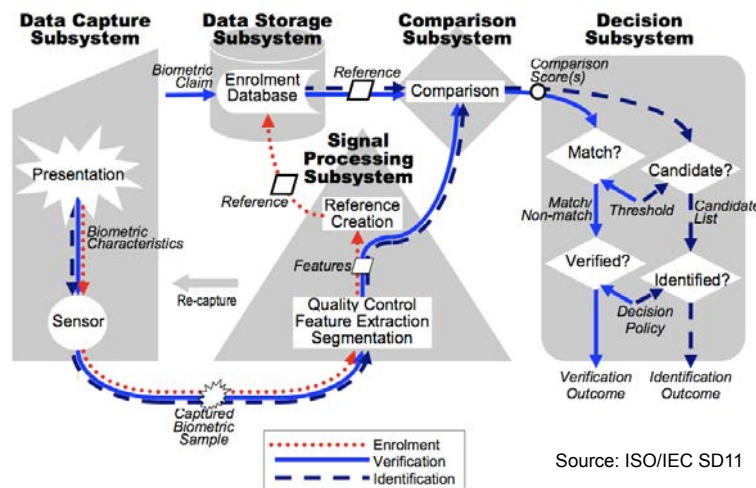
- ▶ computational trivial case of a 1:1 comparison



- **Identification:**

process of searching **against a biometric enrolment database** to find and return the biometric reference identifier(s) attributable to a single individual

- ▶ in the worst case: compare a probe against **all** enrolled references



Challenges of Identification Applications

Exhaustive search (naive approach)

- Increasing **risk** of **false positive** decision
 - ▶ The probability becomes quickly unacceptable: linear increase with size N of the database
 - ▶ This is expressed in ISO/IEC 19795-1:2006 with the **FPIR** definition in Clause 4.6.9. See: <https://www.iso.org/obp/ui/#iso:std:iso-iec:19795:-1:ed-1:v1:en>
- Increasing costs
 - ▶ Faced by large scale deployments (e.g. forensic systems)
 - ▶ Leading to upscaling of the infrastructure (**hardware costs**) and increasing **operational costs** (complexity of the infrastructure)
 - ▶ Leading to reduced usability (**transaction time**) for instance for mobile police personnel requesting response from centralized forensic system
 - ▶ Leading to delays in de-duplication tasks

Challenges of Identification Applications

Some examples of large databases

- single 1:1 transaction with COTS fingerprint system [Neu17]
- 1:N grows linearly , N:N grows quadratically

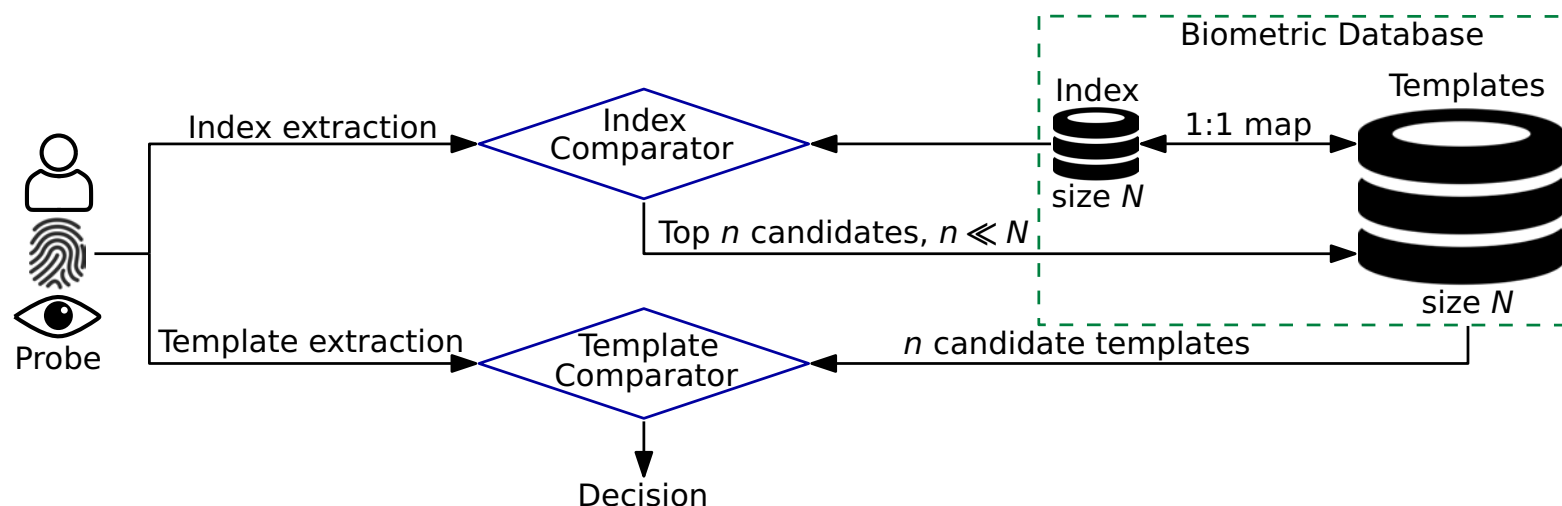
				
Size	40k	600k	5M	500M
1:N	0.03s	0.5s	4s	7m
N:N	22m	3d	241d	>6000y

Techniques for Computational Workload Reduction - a.k.a as Indexing Methods

Workload Reduction - An Overview

Computational Workload Reduction Methods

- Cascading algorithms, Serial combination and Pre-selection
 - ▶ The probe is exhaustively compared to the enrolled templates using a **computationally efficient** (but somewhat inaccurate) comparator/algorithm.
 - ▶ A candidate (short)list (significantly smaller than the whole DB) is produced.
 - ▶ The **candidate** (short)list is **searched exhaustively** using the normal, accurate (but computationally expensive) comparator/algorithm [Gent2009]

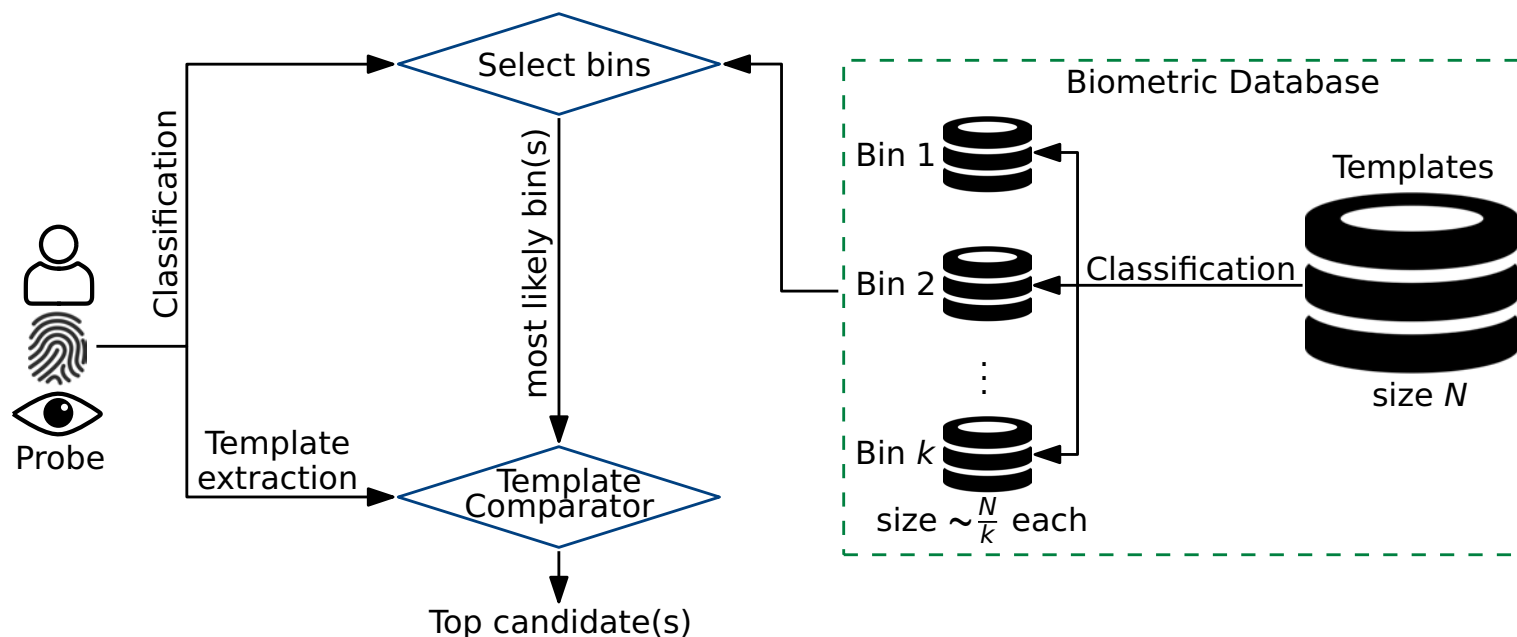


Penetration rate can be reduced

Workload Reduction - An Overview

Computational Workload Reduction Methods (2)

- Binning, Classification, Clustering
 - ▶ The DB is **split into** a number of bins/classes/clusters (e.g. based on metadata like sex, ethnicity, age, or statistical features of the templates).
 - ▶ Template comparisons are performed within the bin/class/cluster of the DB corresponding to that of the probe [Mhatre2005]



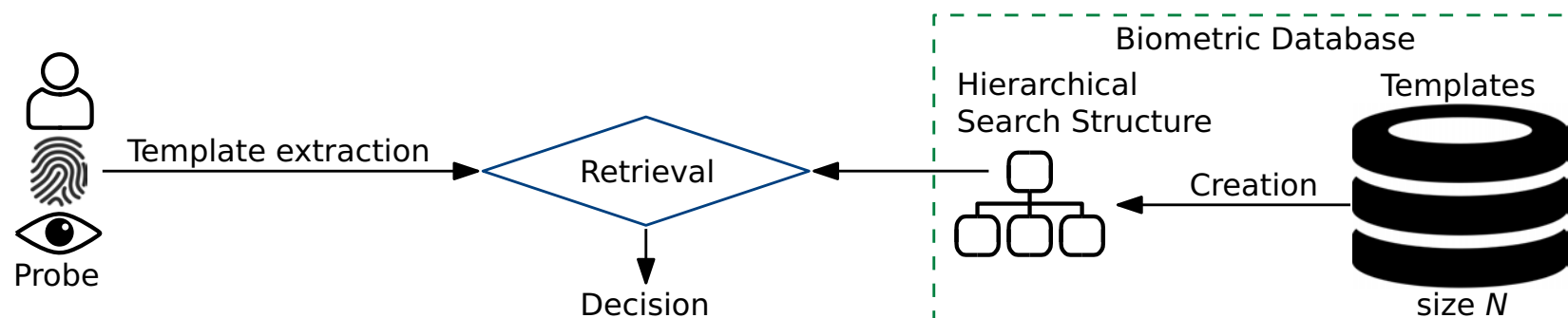
Penetration rate can be reduced

Workload Reduction - An Overview

Computational Workload Reduction Methods (3)

- Hierarchical retrieval

- ▶ An **efficient search structure** (e.g. trees, fuzzy hashing) for the DB is created.
- ▶ The retrieval of candidate list/identity proceeds in sub-linear time [Proenca2017]



Penetration rate can be reduced

Methods can be combined (e.g. binning followed by indexing)

Workload Reduction - An Overview

Computational Workload Reduction Methods (4)


- Efficient representations
 - ▶ The size or form of templates is changed (e.g. through **binarisation**) thus making them more compact or capable of utilising more efficient instructions, particularly the **bitwise operators** [Xu2008]
 - ▶ Other **properties** of templates are changed (e.g. exhibiting pose/alignment **invariance**, and thus not needing to compensate for those during comparisons, for instance as is the case for Iris-Codes and circular shifting) [Rathg2013]
- Efficient comparators
 - ▶ The comparator is augmented in some way (e.g. by **taking advantage** of some intrinsic **template properties**), thus requiring less computational workload [Rathg2016]

Computational cost of single template comparison can be reduced

Workload Reduction - An Overview

Relevance in system evaluations

(see FRVT-2018 presentation by Patrick Grother)



FR Performance Revolution

- » Error rates dropped by order-of-magnitude last 4-5 years
 - Implications for marketplace "tech refresh" → Now!
 - Reputational benefit for face recognition
 - Implications for demographic differentials: ΔAB reduced
- » Industry expansion
 - 20 developers better now than then industry leader NEC was in 2014
 - But... large variation across industry → buyer beware.
- » Template sizes have contracted, vary across industry
 - Leading algorithms: 256 – 4200 bytes, most accurate 1024 bytes
- » Search durations reduced also
 - Search durations x10000 across industry
 - Most linear, but some sublinear, approaching logarithmic

Source: P. Grother (NIST) - report on FRVT-2018

An evaluation shall report accuracy AND search duration

Standardised Metrics for Identification System Evaluation

Which Metrics do we have today ?

Metrics to evaluate identification systems are defined in ISO/IEC 19795-1:2006

- **Accuracy** determined by **recognition performance**
 - ▶ **false-positive identification-error rate (FPIR)**
proportion of identification transactions by users not enrolled in the system, where an identifier is returned
 - ▶ **false-negative identification-error rate (FNIR)**
proportion of identification transactions by users enrolled in the system in which the user's correct identifier is not among those returned
- Search **duration** only indicated by **penetration rate** and **pre-selection error** (p-s-e rate is the complement to the hit rate)
 - ▶ **penetration rate**
<pre-selection algorithm> measure of the average number of pre-selected templates as a fraction of the total number of templates
 - ▶ If binning/classification/clustering is in place, then we report the **pre-selection error rate**
proportion of genuine attempts where the enrolment template corresponding to the input sample is not in the pre-selected subset of templates that would be compared with the input sample

Why is this not sufficient?

What we should add to Standard-Methodology

As we can **combine** multiple computational workload reduction methods

- the pure **penetration rate** is **not sufficient** to report about duration
- computational workload can be reduced irrespective of the penetration rate (e.g. different, more efficient template representations in an exhaustive search)

Duration of a single transaction depends on

- number of enrolled references (# of data subjects in the DB)
- **computational workload** (i.e. of the transaction in the biometric system under test)
 - ▶ workload is dependent on hardware (processor and memory available) on which the system is operating
 - ▶ this is not necessarily reproducible by another testing lab
- **which** workload reduction methods are **combined**

Therefore: for a given hardware environment (SOTA baseline)

we need to measure **workload reduction** in terms of

- workload **difference** (w.r.t. to the selected baseline) @ defined number of enrolled references

What we should add to Standard-Methodology

ISO/IEC 19795-1:202x is currently under revision

- The 3rd Working Draft (WD) is
 - ▶ Waiting for **comments** by **2018-11-30**
 - ▶ Containing a definition in Clause 4.29 for **computational workload**
total computational effort of a single transaction (or set of transactions) in a biometric system, including execution time, memory requirements, etc.
 - ▶ Indicating in Clause 8.10.2, what must be **considered** for identification systems
 - *Generation of a biometric probe from the captured biometric sample*
 - *Pre-selection to reduce workload of identification search*
 - *Identification search over the reference database*
 - *Production of candidate list and deciding identification outcome*

The proposed metrics should be **hardware independent**, if possible.

Therefore the **number of intrinsic operations** is more relevant than execution time: For example the number of bit or float comparisons will allow a cross-platform benchmark.

What we should add to Standard-Methodology

ISO/IEC 19795-1:202x is currently under revision

- The next Working Draft (WD) should also contain a **new metric** in Clause 8.10.2 for

- ▶ **computational workload (CW)**

- which considers the number of enrollees N
- the penetration rate p
- the cost of a single feature vector comparison C
- the cost of the pre-selection c
- the costs for production of the candidate list and decision l

$$CW = N * p * C + c + l$$

The cost for pre-processing (e.g. segmentation) is negligible, as it is conducted for the probe only.

What we should add to Standard-Methodology

ISO/IEC 19795-1:202x is currently under revision

- Then we have the illustrating new metric in Clause 8.10.3 for
 - ▶ **computational workload difference (CWD)**
 - which is the proportion of workload w.r.t. to the baseline system (SOTA)
 - tested on a select hardware
 - takes into account the number N of enrolees

$$CWD(N) = 1 - \frac{CW_i}{CW_b}$$

- where CW_i is the *i-th* system under test
- where CW_b is the baseline system chosen by the evaluator

We subtract the fraction of the computational workload reduction from the baseline, which is 1 or 100%

Example Evaluation

Example Evaluation

According to the proposed metric

- Suppose an iris identification system with $N = 1000$ enrollees and for the sake of simplicity assume the decision costs (I) such as candidate list sorting to be negligibly small.
- In the baseline scenario, a state-of-the-art iris-code based system is used with:
 - ▶ Template size of 10.240 bits
 - ▶ Hamming distance based comparator performing 17 circular shifts for alignment compensation, i.e. $C = 10.240 * 17 = 174.080$ bit comparisons
 - ▶ Exhaustive search ($p = 1.0$, $c = 0.0$)
- Further, suppose a system with a pre-selection algorithm [Gent2009], where computationally efficient templates are used in the first step to create a candidate shortlist, followed by the aforementioned state-of-the-art algorithm in the second step operating on the shortlist only:
 - ▶ 5% of the original database size is pre-selected as a candidate shortlist, i.e. $p = 0.05$
 - ▶ The compact templates have the size of 2048 bits, are compared using Hamming distance, and require no alignment compensation. Hence, the pre-selection costs are: $c = 1000 * 2048 = 2.048 * 10^6$ bit comparisons

Example Evaluation

According to the proposed metric

- The computational workload of this baseline is then:
 - ▶ $CW_b = 1000 * 1.0 * 174.080 + 0 = 1.7408 * 10^8$
bit comparisons
- The computational workload of the system is then:
 - ▶ $CW_i = 1000 * 0.05 * 174.080 + 2.048 * 10^6 = 1.0752 * 10^7$
bit comparisons
- Finally, the computational workload difference between the proposed system and a state-of-the-art baseline at 1000 enrollees is:
 - ▶ $CWD(1000) = 1 - (1.0752 * 10^7 / 1.7408 * 10^8) = 93.82\%$
 - ▶ in other words, the proposed system reduces the computational workload by over 90% w.r.t. the baseline system

Future - What needs to be done?

Conclusion

In order to learn, where and how to improve identification systems, we need

- to measure computational workload reduction in terms of transaction duration
- and combine accuracy testing reports with duration testing reports

Future work

- There are numerous competitions on this topic, which should be aligned to a standardised metric, e.g.
 - ▶ Bologna: FIDX-TEST
<https://biolab.csr.unibo.it/fvcongoing/UI/Form/ICB2013FIDX.aspx>
<https://biolab.csr.unibo.it/FvcOnGoing/UI/Form/PublishedAlgs.aspx>
 - ▶ NIST: FRVT 1:N 2018 Evaluation
<https://www.nist.gov/programs-projects/face-recognition-vendor-test-frvt-1n-2018-evaluation>

Publications

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